**Practice Exp**

#include <stdio.h>

#include <stdlib.h>

struct node

{

int value;

struct node \*next;

};

int addnumber(struct node \*head, int a)

{

struct node \*newNode;

newNode = malloc(sizeof(struct node));

newNode->value = a;

newNode->next = NULL;

struct node \*temp = head;

while (temp->next != NULL)

{

temp = temp->next;

}

temp->next = newNode;

}

int main()

{

struct node \*head;

struct node \*one = NULL;

struct node \*two = NULL;

struct node \*three = NULL;

one = malloc(sizeof(struct node));

two = malloc(sizeof(struct node));

three = malloc(sizeof(struct node));

one->value = 1;

two->value = 2;

three->value = 3;

one->next = two;

two->next = three;

three->next = NULL;

struct node \*four = NULL;

four = malloc(sizeof(struct node));

printf("Enter a number: ");

scanf("%d", &four->value);

four->next = NULL;

head = one;

while (head->next != NULL)

{

head = head->next;

}

head->next = four;

head = one;

while (head != NULL)

{

printf("%d ", head->value);

head = head->next;

}

printf("\n");

return 0;

}

